

GRADE 9 – QUARTER 1

Content Standard	The learners demonstrate understanding of relevant, conventional, contemporary, and emerging concepts, techniques, processes, and/or practices in popular Music and Arts in relation to Filipino culture.	
Performance Standard	The learners produce creative works about emerging popular Music and Arts of the world and their cultural influences using available technology-based mediums or indigenized materials in relation to Filipino culture and identity.	
	CONTENT	LEARNING COMPETENCIES <i>The learners...</i>
	<p>Theme: “Emerging Popular Music and Arts of the World and their Cultural Influences in Relation to Filipino Culture”</p> <p>I. PERFORMING ARTS</p> <p>A. Music</p> <ol style="list-style-type: none"> 1. Popular Music in Western Communities <ul style="list-style-type: none"> ● Recording Music (Notation Technology of the Period) ● Instruments and Singing Styles Relevant to Current Popular Music Idioms ● Computer-based Music Technologies <p>Musical Behaviors: <i>Musical Listening; Songwriting; Audio Recording; MIDI Sequencing and Production (optional); Performing (Singing/Playing Instruments); Finding Connections</i></p>	<ol style="list-style-type: none"> 1. examine emerging concepts, techniques, processes, and/or practices of emerging popular performing and visual arts of the world and their cultural influences in relation to Filipino culture and identity;
		<ol style="list-style-type: none"> 2. explore technology-based mediums used in emerging popular performing and visual arts based on selected emerging concepts, techniques, processes, and/or practices;

<p>B. Theater</p> <ol style="list-style-type: none"> 1. Fil-Am Theater 2. Filipinos on the Global Stage <p>C. Dance</p> <ol style="list-style-type: none"> 1. Popular Dance in Western Communities <ul style="list-style-type: none"> • Contemporary Dance • Influence of Social Media <p>III. VISUAL ARTS</p> <p>A. Popular Arts in Western Communities</p> <ol style="list-style-type: none"> 1. Multimedia/New Media Art 2. Visual Arts (Painting, Drawing, Sculpture, Installation, Print, Photography, and Design) 3. Film <p>IV. INTRODUCTION TO ARTS BUSINESS AND ETHICS</p> <p>Arts Processes: <i>Perceiving; Producing; Conceptualizing; Directing; Finding Connections</i></p> <p>Materials: <i>Any available local (natural and synthetic) materials. Technology-based Mediums that may include but not limited to the following:</i></p> <ul style="list-style-type: none"> ✓ <i>Hardware - Mobile Phones, Tablet, Computer Set with Speakers and Digital Audio Workstations (DAW), Microphones, TV/Projectors, Digital Musical Instruments, Audio/MIDI Interface, and Audio Mixers;</i> ✓ <i>Software - Music Applications (Music Notations, Recording, Music Editing, Mixing, Mastering), Graphic Designs Applications, Video Editing Applications, And DAW.</i> <p><i>The selection of countries for this quarter will be dependent on the extent of foreign influences and/or the presence of foreign (World) nationals dominant in one's locality/region.</i></p>	<ol style="list-style-type: none"> 3. discuss the relevant cultural, socio-economic for business, and ethnic considerations and standards in the performing and visual arts industries; <hr/> <ol style="list-style-type: none"> 4. evaluate the relevant concepts, techniques, processes, and/or practices used in their creative works in relation to the appropriate emerging popular performing and visual arts standards: and <hr/> <ol style="list-style-type: none"> 5. produce creative works on selected emerging concepts, techniques, processes, and/or practices of popular performing and visual arts of the world with technology-based mediums in the context of Filipino culture informed by relevant issues.
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GRADE 9 – QUARTER 2

Content Standard	The learners demonstrate understanding of the different conventional and modernist western Music and Arts in the context of Filipino Culture.	
Performance Standard	The learners produce creative works using processes and/or practices relevant to Philippine culture inspired by conventional and modernist western Music and Arts.	
	CONTENT	LEARNING COMPETENCIES
	<p>Theme: “Conventional and Modernist Western Music and Arts in Relation to Filipino Culture”</p> <p>PERFORMING ARTS / VISUAL ARTS</p> <p>A. Western Performing and Visual Arts</p> <p>1. Historical Background and Aesthetics of Conventional and Modernist Western Performing and Visual Arts</p> <ul style="list-style-type: none"> • Representation and Abstraction • Proportion and Distortion • Focus on Form and Focus on Concept <p>B. Conventional and Modernist Performing and Visual Art Forms</p> <p><i>Suggested Performing and Visual Art Forms</i></p> <ul style="list-style-type: none"> ✓ <i>Opera and Rock / Pop Musicals</i> ✓ <i>Classical Orchestral Music and Avant-garde Music Ensemble</i> ✓ <i>Realism and Avant-garde / Experimental Theater</i> 	<p>The learners...</p> <p>1. explain the characteristics of conventional and modernist Western performing and visual arts;</p> <p>2. differentiate conventional and modernist Western performing and visual arts;</p> <p>3. produce creative works using selected processes, and/or practices of conventional and modernist western performing and visual arts relevant to Filipino culture in the production of creative works that reflects Filipino identity; and</p>

<p>✓ <i>Ballet and Modern Dance</i> ✓ <i>Classical Art and Modern Visual Artworks</i> ✓ <i>Or other forms representing performing and visual arts</i></p> <p>Musical Behaviors: <i>Active Listening; Producing; Composing; Performing (Singing and Playing Musical Instrument); Finding Connections; Reflecting; Valuing</i></p> <p>Arts Processes: <i>Perceiving; Producing; Performing; Improvising; Directing; Finding Connections; Reflecting; Valuing</i></p> <p>Materials: <i>Any available local (natural and synthetic) materials</i></p> <p><i>The selection of countries for this quarter will be dependent on the extent of foreign influences and/or the presence of foreign (World) nationals dominant in one's locality/region.</i></p>	<p>4. assess their skills in the production of creative work based on standards, processes, techniques, and/or practices of conventional and/or modernist Western-performing and visual arts.</p>
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GRADE 9 – QUARTER 3

Content Standard	The learners demonstrate understanding of Filipino culture and diversity in relation to the issues and trends in world Music and Arts.	
Performance Standard	The learners produce creative works using relevant conventional, contemporary, and emerging concepts, techniques, processes, and/or practices in relation to the issues and trends in Music and Arts in the context of Filipino cultural identity and diversity.	
CONTENT		LEARNING COMPETENCIES <i>The learners...</i>
<p>Theme: “Issues and Trends in World Music and Arts in Relation to Filipino Culture (Social Justice and Democracy)”</p> <p>PERFORMING ARTS / VISUAL ARTS</p> <ol style="list-style-type: none"> 1. Inclusive Education in the Arts 2. Environmental Sustainability Issues and Concerns 3. Introduction to Intellectual Property Rights and Navigating the Neoliberal Economy and Artistic Values <p>Musical Behaviors: <i>Active Listening; Describing; Responding; Critiquing; Song Writing; Finding Connections; Reflecting and Valuing</i></p> <p>Arts Processes: <i>Perceiving; Drawing; Painting; Describing; Responding; Critiquing; Reenacting, Finding Connections; Reflecting; Valuing</i></p> <p>Materials: <i>Any available local (natural and synthetic) materials</i></p>		<ol style="list-style-type: none"> 1. examine the issues and trends in world performing and visual arts relevant to social justice and democracy;
		<ol style="list-style-type: none"> 2. analyze issues and trends in world performing and visual arts in relation to Filipino contexts;
		<ol style="list-style-type: none"> 3.

The selection of countries for this quarter will be dependent on the extent of foreign influences and/or the presence of foreign (World) nationals dominant in one's locality/region.

- 4.** produce creative works about the issues and trends in world performing and visual arts.

GRADE 9 – QUARTER 4

Content Standard	The learners demonstrate understanding of conventional, contemporary, and emerging concepts, techniques, processes, and/or practices in world Music and Arts relevant to Filipino contexts.
Performance Standard	The learners produce creative works for special purposes based on conventional, contemporary, and emerging concepts, techniques, processes, and/or practices relevant to Filipino contexts.
CONTENT	LEARNING COMPETENCIES <i>The learners...</i>
<p>Theme: “Integrative Creative Work of Selected World Music and Arts”</p> <p>I. PERFORMING ARTS / VISUAL ARTS</p> <p>A. Arts for Special Purposes as an Emerging Practice</p> <ol style="list-style-type: none"> 1. Wellness and Recovery 2. Intervention Platforms through Analog and Digital Media <p>B. Contemporary Performing and Visual Arts Forms</p> <ol style="list-style-type: none"> 1. Characteristics of Contemporary Performing and Visual Arts 2. Physical and Digital Spaces for Contemporary Performing and Visual Arts <p>Musical Behaviors: <i>Performing; Composing; Arranging; Music Editing; Innovating; Reflecting; Valuing</i></p> <p>Arts Processes: <i>Creating; Designing; Acting; Directing; Dancing; Choreographing; Innovating; Reflecting; Valuing</i></p> <p>Materials: <i>Any available local (natural and synthetic) materials</i></p> <p><i>The selection of countries for this quarter will be dependent on the extent of foreign influences and/or the presence of foreign (World) nationals dominant in one’s locality/region.</i></p>	<ol style="list-style-type: none"> 1. analyze the special purposes and applications of conventional, contemporary, and emerging concepts, techniques, processes, and/or practices in world performing and visual arts relevant to Filipino contexts; 2. produce an integrative creative work about conventional, contemporary, and emerging concepts, techniques, processes, and/or practices of selected world performing and visual arts (i.e. arts for special purposes, contemporary performing and visual arts forms); and 3. assess their skills on the relevant techniques, processes, and/or practices in relation to conventional, contemporary, and emerging performing and visual arts standards of the world in the production of their creative work.