GRADE 4 – FIRST QUARTER

ces, basic health appraisals, and target games in promoting
mes in promoting personal wellness for active and healthy
LEARNING COMPETENCIES
 The learners explain the concept and importance of personal health for active living; demonstrate proper personal hygiene practices; relate current health status to body awareness; and
 4. perform physical activities using target game concepts with agility, balance, coordination, and speed for active and healthy living: a. locomotor skills by avoiding an object or obstacles, and b. manipulative skills by sending or propelling an object to an intended area.
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GRADE 4 – SECOND QUARTER				
Content Standard	The learners demonstrate understanding of healthy family, roles and responsibilities of family members, and invasion			
	games in promoting family wellness for active and healthy			
Performance Standard	The learners participate in daily life activities and invasion games in promoting family wellness for active and healthy living.			
	CONTENT	LEARNING COMPETENCIES		
Characteristics of a Healthy Family		The learners		
• Examples: Respects Members' Opinions and Healthy Boundaries, Enforces Clear,		1. explain the characteristics and importance of		
Fair, And Age-Appropriate	Rules; And Communicates Openly and Manages Conflict	promoting a healthy family;		
Effectively				
Importance of Promoting				
• develops positive self-con	ncept of members, makes members feel secured and loved,			
and helps in the healthy d	evelopment of children			
	es Of Family Members In Promoting Family Health	2. demonstrate one's roles and responsibilities in		
• Parent/S Or Guardian/S	8	promoting family health;		
• Child/Children				
• Other Family Members				
Physical Activity Participation in Improving Family Health		3. participate in various physical and daily life		
• Examples of Physical Activities for Families (Dance, Zumba, Exercise, Cooking		activities to improve family health; and		
Together, Gardening, Etc.)				
Benefits of Physical Acti				
	ases among family members, strengthens bond and overall			
relationship				
Physical Activity Particip		4. perform physical activities using invasion game		
• Focus Foundational Sk		concepts with agility, balance, and coordination for		
1. Movement Concept		active living:		
- Relationship with 2. Movement Skills	People and Object	a. locomotor skills by avoiding an object or		
- Locomotor, Manip	nilative	obstacles, and		
3. Fitness Concepts	diative	b. manipulative skills by sending or propelling		
	Coordination, Speed	an object to an intended area.		
	te to Vigorous Physical Activities (MVPA)			
4. Game Concepts				
- Positioning (Attacking by Creating and Moving into Space and Defending by Denying				
Space)				
Suggested Activities: Philippine Traditional Games (Agawan Base, Agawan Sulok, Lawin at				
Sisiw, Ubusang Lahi, Agawan Panyo, Patintero, Langit-Lupa, Araw-Lilim, Kawat-Kawat,				
and/or other variations of unpublished games in the locality)				

GRADE 4 – THIRD QUARTER

Content Standard:	The learners demonstrate understanding of healthy	y eating, and rhythmic activities and dances in promoting
	community wellness for active and healthy living.	, j
Performance Standard:	The learners participate in rhythmic activities and da	nces in promoting community wellness for active and healthy
	living.	
	CONTENT	LEARNING COMPETENCIES
Concept of Safe and Healthy Eating		The learners
• Right to Food (Right of the Child to Nutrition)		1. discuss the concept and importance of eating safe
• Examples of Healthy and	Less Healthy Foods	and healthy food;
• Food Safety		
	lealthy Eating (especially among children)	
	and development into adulthood	
Essential Nutrients and t		2. demonstrate healthy and balanced food choices to
,	vdrates, Proteins, and Fats)	include essential nutrients;
• Micronutrients (Vitamins	s and Minerals)	
• Water		
Balanced Meal and Balan		3. describe the benefits of eating a balanced meal when
Principles of Healthy Eating		engaging in physical activities; and
Nutritional Guidelines for Filipinos		
• Food Plate and Food Pyramid for Filipino Children		
Benefits of Eating a Balanced Meal on (shouldn't it be Before instead of on		
Physical Activity Participat		
Physical Activity Participation: Rhythmic Activities and Dances • Focus Foundational Skills		4. engage actively in different rhythmic activities and
1. Dance Elements		dances for improving one's movement competence
Body, Action, Space	Time Freroy	and physical activity participation.
2. Movement Skills	, Time, Diergy	and physical activity participation.
	omotor, Manipulative	
3. Fitness Concepts	omotor, mampulative	
· · · · · · · · · · · · · · · · · · ·	oordination, Cardiovascular Endurance	
0 0	e to Vigorous Physical Activities (MVPA)	
Suggested Activities: Dance	e Exercise (i.e., DepEd Galaw Pilipinas), Movement	
Exploration, Fundamental Dance Movements (local context), Fundamental		
_	d/or Social Dance Mixers (² ₄ -time)	
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GRADE 4 – FOURTH QUARTER

Content Standard:	The learners demonstrate understanding of basic health rights, consumer rights and responsibilities, health facts,		
	fads, and rhythmic activities and dances in promoting s	ocietal wellness for active and healthy living.	
Performance		es in promoting societal wellness for active and healthy living.	
Standard:			
	CONTENT	LEARNING COMPETENCIES	
Child's Basic Health Rights		The learners	
Healthcare Needs and Rights		1. discuss child's basic health rights for active living;	
• Sexual and Reproductive Health Rights			
Filipino Consumer Ri		2. demonstrate ways to be an informed, critical, and	
	Safety, Information, Right to Choose, Representation,	responsible Filipino consumer;	
•	ucation, And Right to a Healthy Environment		
Filipino Consumer Re			
•	ction, Social Concern, Environmental Awareness, and		
Solidarity			
	ed, Critical and Responsible Filipino Consumer		
Decision-Making Skills			
• Assertiveness Skills			
 Critical Thinking Skil 			
Health and Fitness Facts and Fads		3. describe the effects of health and fitness facts and	
• Example: Weight Los		fads in physical activity participations; and	
	ls in Physical Activity Participation		
	cicipation: Rhythmic Activities and Dances	4. engage actively in different rhythmic activities and	
• Focus Foundational S		dances for improving their movement competence	
1. Dance Elements		and physical activity participation.	
- Body, Action, Space, Time, Energy			
2. Movement Skills			
- Locomotor, Non-locomotor, Manipulative			
3. Fitness Concepts			
 Agility, Balance, Coordination, Cardiovascular Endurance Intensity: Moderate to Vigorous Physical Activities (MVPA) 			
- mensity: Mode	crate to vigorous rhysical Activities (MVPA)		
Suggested Activities De	ance Exercise (i.e., DepEd Galaw Pilipinas), Movement		
00	ental Dance Movements (local context), Fundamental		
	and/or Social Dance Mixers (3 4-time)		
zance stops (4 time),	and, or booms build intition (4 mine)		